

Transfer Pathway from California College of the Arts to SCAD B.F.A. Game Development Requirements - 2025 -2026

Savannah College of Art and Design accepts credit and welcomes transfer students from California College of the Arts. The following is a transfer pathway listing courses from California College of the Arts that are eligible for transfer under the 2025-2026 SCAD course catalog for the listed degree requirements.

Students are expected to follow the degree requirements in the course catalog in effect at the time of their initial enrollment at SCAD. Degree requirements vary by major. Students may contact the SCAD Admission office for further information about specific degree programs, transfer credit, and estimated program completion times at 1.800.869.7223 or admission@scad.edu.

A maximum of 90 quarter hours (18 classes) of undergraduate credit for a bachelor's degree may be given for courses appropriate to the SCAD curriculum. Only grades of at least 2.0 (C) may be transferred for undergraduate credit. A course must be three semester hours to be considered for transfer. A course transferred from CCA may fulfill only one SCAD course requirement. In some instances, a student's course selection may fulfill a different requirement than listed on the transfer pathway. In those specific instances, it may be advantageous in the student's program of study to allow the course to fulfill a different requirement rather than the SCAD requirement listed.

The transfer pathway is not an exclusive list of transferable coursework to SCAD. The transfer pathway serves as a recommendation of courses eligible for consideration of transfer. All coursework completed outside of or as a part of a degree program will be evaluated. To receive specific studio course credit, students must submit a portfolio of the work completed in the course. Portfolios are reviewed by faculty members from the applicable departments. Transfer credit is granted when the quality of work in the portfolio is found to be at least equivalent to that which would earn a grade of 2.0 (C) or better in an equivalent or comparable course at SCAD. Courses that do not pass the portfolio review may be considered for transfer credit of elective credit, within the 18-course transfer maximum. All credit evaluations are completed on an individual basis and transfer advisers work closely with students to maximize the transfer of credit.

California College of the Arts	Savannah College of Art and Design B.F.A. Game Development requirements
Foundation Studies	
FYCST-1040: 2D Studio	FOUN 110 Design Thinking and Process
FYCST-1000: Drawing Studio	FOUN 111 Sketching and Drawing
FYCST 1080: 3D Studio	FOUN 240 Spatial Design and Fabrication
FYCST-1120: 4D Studio	FOUN 113 Creative Collaboration Lab*
General Education	
WRLIT-1030 or 1010: Writing I	ENGL 123 Ideas to Ink: Critical Concepts in Academic Writing
HAAVC-1040: Introduction to the Arts: Time Travels in Art - I	CTXT 121 Visual Culture in Context: Pre-Modern Global Perspectives
HAAVC-1080: Intro to the Modern Arts: Time Travels in Art - II	CTXT 122 Visual Culture in Context: Making Modernities
CRTSD-1500: Foundations in Critical Studies	Social/behavioral sciences elective
Any SSHIS 2000 course	General Education Elective
Major Curriculum	
GAMES-1000: Game Arts I	GAME 121 Introduction to Game Development*
GAMES-2000: Game Arts II: Technologies	GAME 266 Core Principles: Game Tech*
GAMES-2500: Game Arts 3: Animation	GAME 220 Core Principles: Programming*
GAMES-2700: Game Arts Workshop: Visual Design for Games	GAME 130 Digital Design Aesthetics*
Electives	
Any studio elective	Free elective
GAMES-2300: Interactive Storytelling	Free elective
GAMES-2600: Media History: Games and Play	Free elective
GAMES-2100: Game Design	Free elective
Any SSHIS 200 course	Free Elective

Note: *Courses followed by an asterisk require undergraduate transfer of credit portfolio approval.